

VisIt Overview

Hank Childs

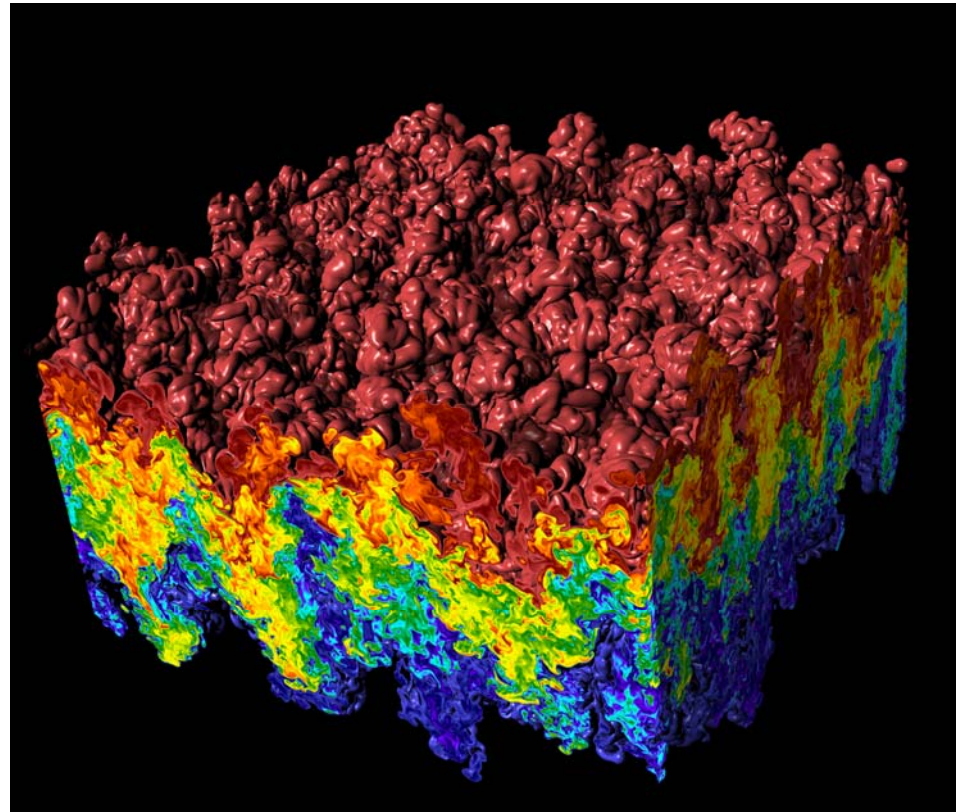
VACET: Chief SW Engineer

ASC: V&V Shape Char. Lead

Supercomputing 2006
Tampa, Florida
November 13, 2006

27B element
Rayleigh-Taylor Instability
(MIRANDA, BG/L)

This is
UCRL-PRES-226373



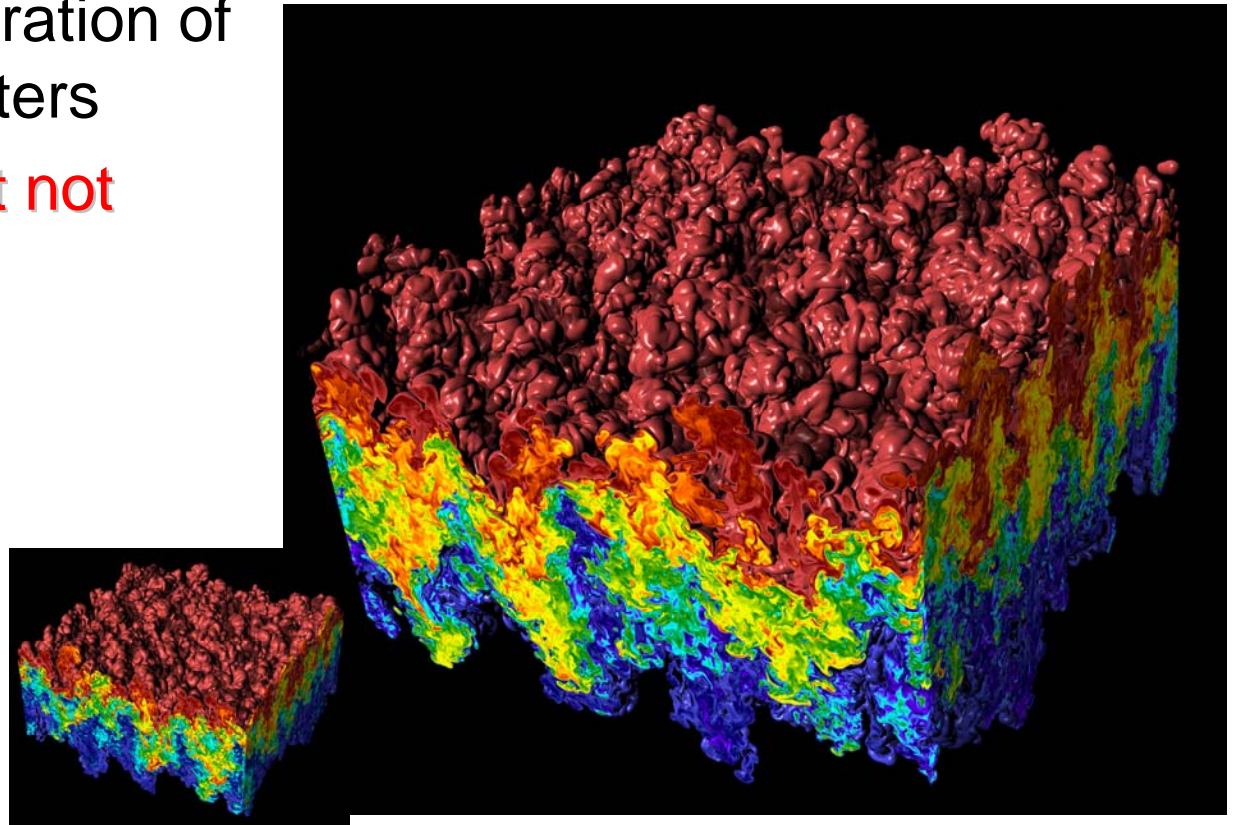
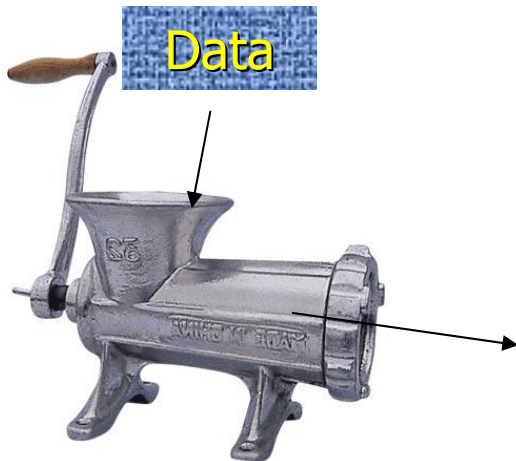


Petascale visualization: two incredible challenges!!

- 1) Address the incredible scale of data coming off the current generation of supercomputers

- 2) Provide features that improve the legibility of the data set

Necessary, but not sufficient!!



Outline

- Project Overview (brief)
- Architecture
- Challenge 1: Handling petascale data
- Challenge 2: Understanding petascale data

Outline

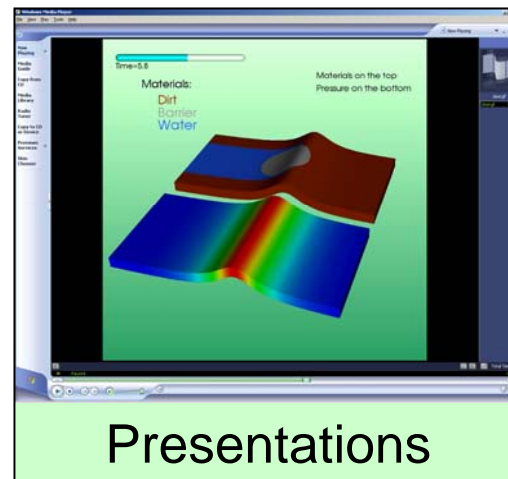
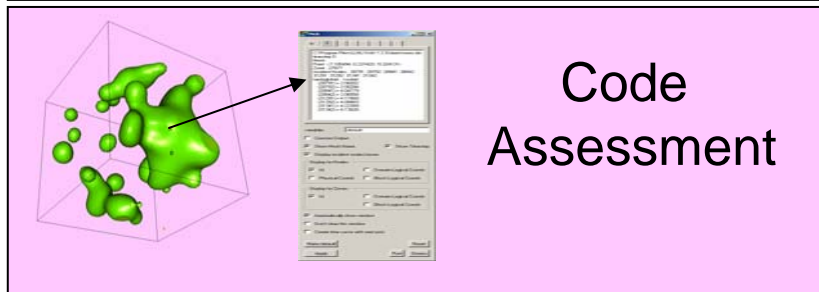
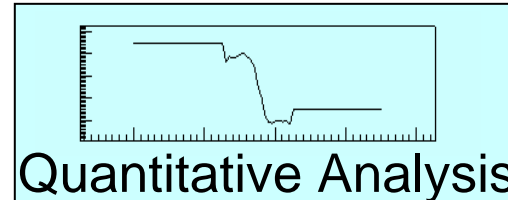
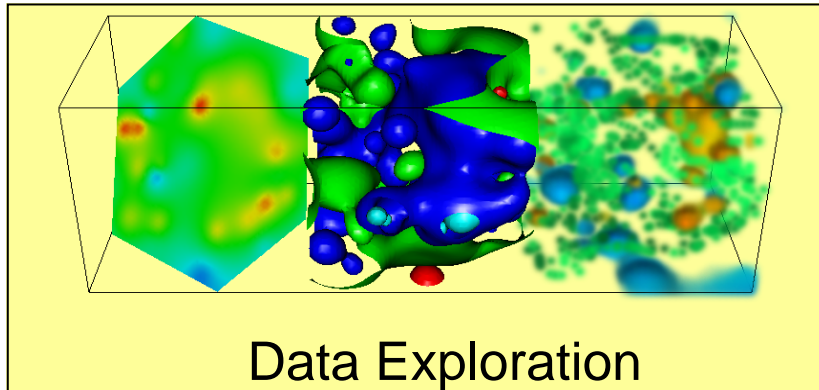
- **Project Overview (brief)**
- Architecture
- Challenge 1: Handling petascale data
- Challenge 2: Understanding petascale data

VisIt is a richly featured, turnkey application

- VisIt is an open source, end user visualization and analysis tool for simulated and experimental data
 - Used by: physicists, engineers, code developers, vis experts
 - >20 simulation codes & 300 users at LLNL, >25K downloads on web



- Customer Requirements:





VisIt Features (Highlights)

- **Meshes**: rectilinear, curvilinear, unstructured, point, AMR
- **Data**: scalar, vector, tensor, material, species
- **Dimension**: 1D, 2D, 3D, time varying
- **Rendering**: pseudocolor, volume rendering, hedgehogs, glyphs, mesh lines, etc...
- **Data Manipulation**: slicing, contouring, thresholding, clipping, restrict to box, reflect, project, revolve, ...
- **Formats**: over fifty readers
- **Derived quantities**: >100 interoperable building blocks
+, -, *, /, gradient, mesh quality, if-then-else, and, or, not
- **Many general features**: position lights, make movie, etc
- **Data analysis**: later in this talk

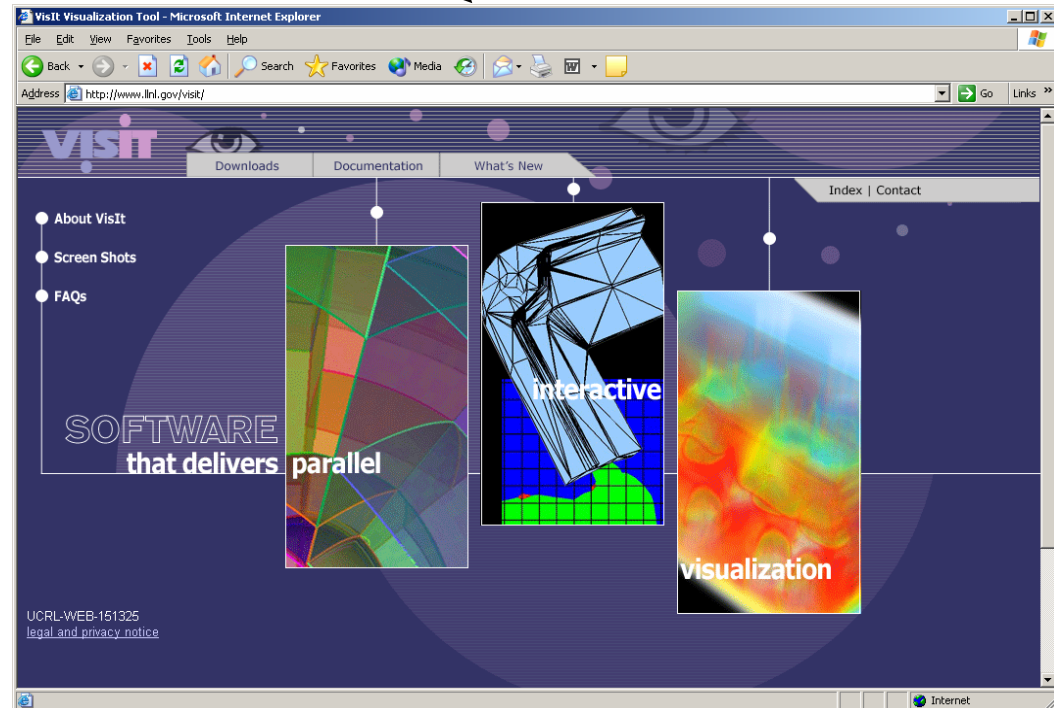


Who's contributing to VisIt?

- ASC: focus on data analysis
- SciDAC: focus on new application areas, AMR
- Additional organizations (last three months):
 - ORNL: molecular visualization
performance enhancements
improved file open capabilities
build improvements
 - LANL: stereo rendering for parallel rendering
parallel hardware accelerated volume rendering
 - AWE: bug fixes
 - Cray: static library support
 - MIT: NetCDF reader
 - NETL: Fluent reader

License, Availability

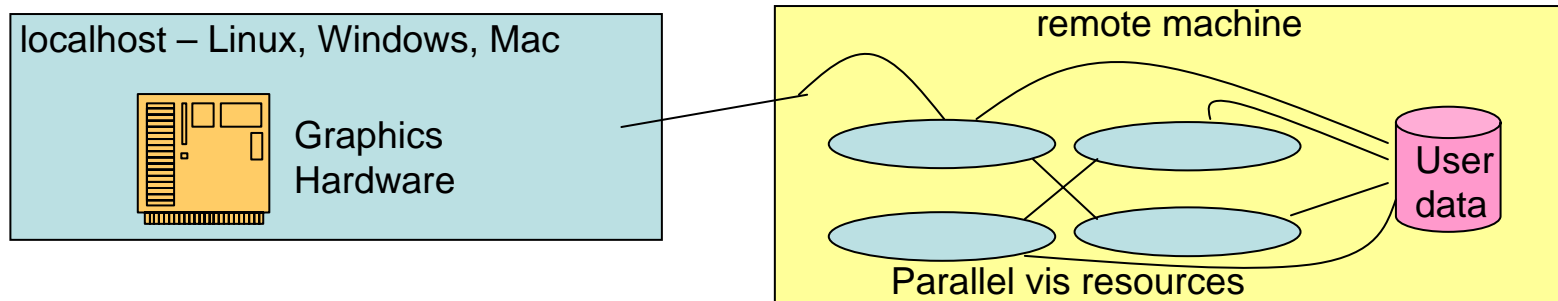
- Publicly available (<http://www.llnl.gov/visit>).
 - Website likely to change soon
- Open source/BSD
- World accessible repository coming soon
- Support for Linux, AIX, Tru64, Solaris, IRIX, Windows, and Mac. Cray coming soon.



Outline

- Project Overview (brief)
- **Architecture**
- Challenge 1: Handling petascale data
- Challenge 2: Understanding petascale data

Architecture Summary



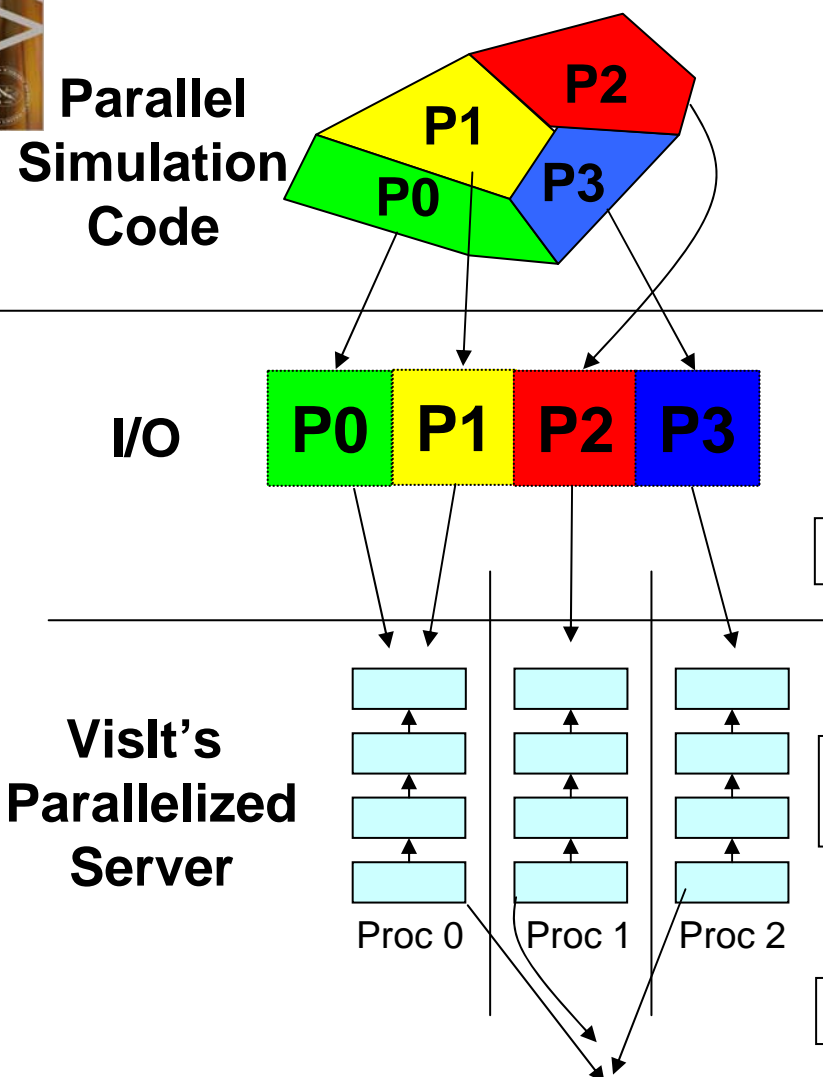
- Client-server observations:
 - Good for remote visualization
 - Leverages available resources
 - Scales well
 - No need to move data
- Additional design considerations:
 - Plugins
 - Multiple UIs: GUI (Qt), CLI (Python), more...
 - Third party libraries: VTK, Qt, Python, Mesa, +I/O libs

The principal architectural decisions – client/server, VTK, Qt, Python, plugins, etc – were put in place 6 years ago

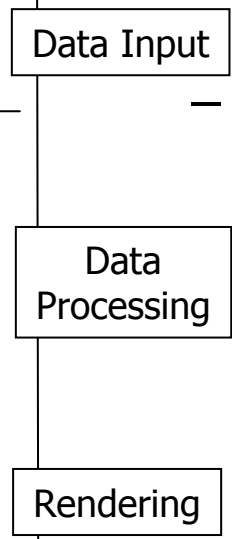
...

VisIt has been building on that base ever since.

Parallelization covers data input, data processing, and rendering.



- VisIt: identical data flow networks on each processor.
 - Networks differentiated by portion of data they operate on.
 - Processing happens in parallel
 - Rendering: parallelized if necessary
 - “Scatter/gather”



Lots of ignored issues here: partitioning, communication, etc

Outline

- Project Overview (brief)
- Architecture
- **Challenge 1: Handling petascale data**
- Challenge 2: Understanding petascale data



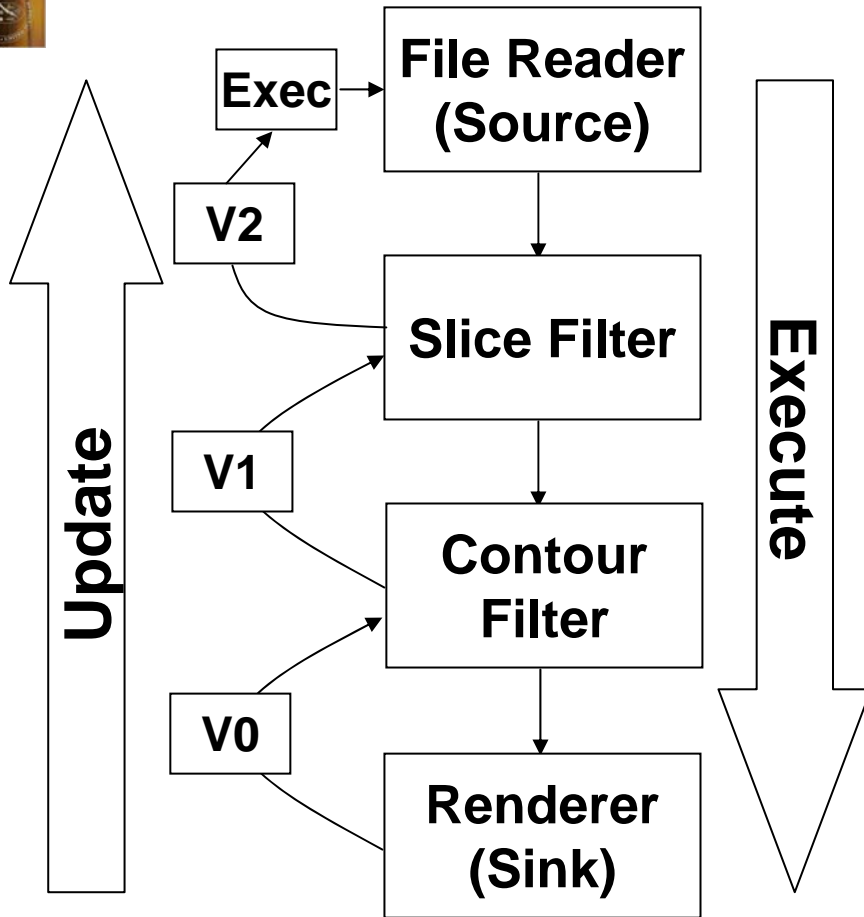
The challenges of visualizing and analyzing peta-scale data

- Huge data →
 - Problems getting off disk
 - Problems storing in memory
 - Too slow to process the data?
 - Problems interpreting
 - Solutions?
 - Parallelize
 - Analytics
 - In-line processing
 - Incorporate optimizations
 - Streaming
 - Only operate on relevant data
 - Multi-res
-

Issue lurking:
 Not all optimizations play well with all features.
 (This issue is exacerbated in richly featured tools.)

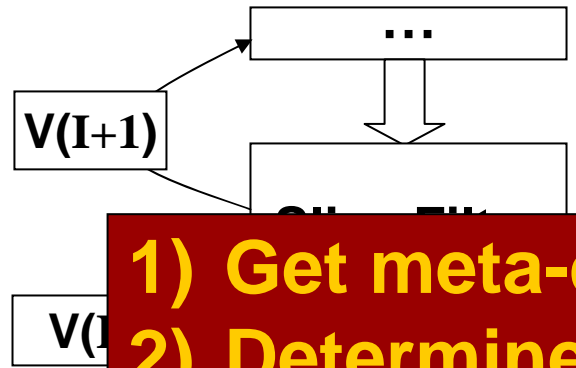
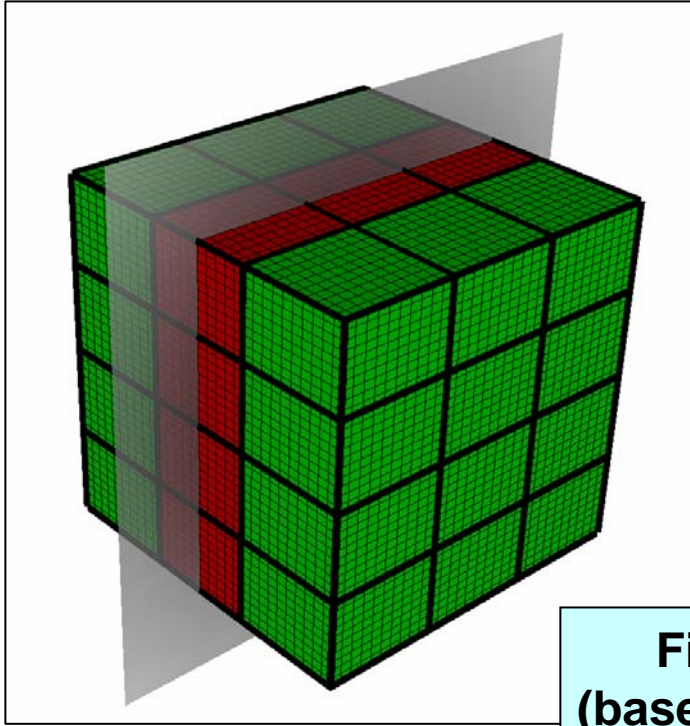
 How do you manage which optimizations are
 appropriate at which time?

Contracts are the method for dynamically managing optimizations

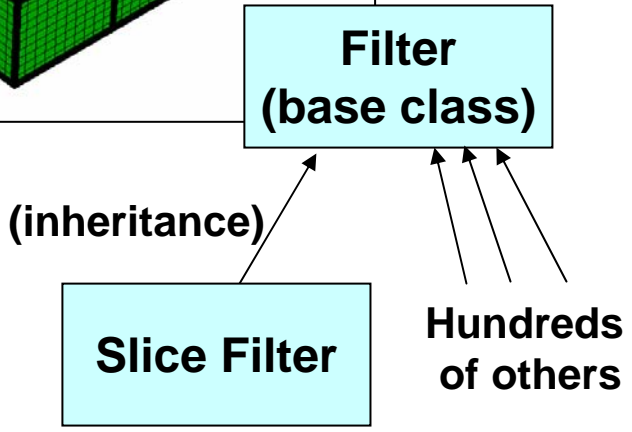


- Contracts are an extension to the basic data flow network design.
- Example Optimizations:
 - What data is operated on
 - How that data flows through pipeline
 - Ghost data creation
- See: Childs, et al, Vis05

Contracts allow you to work on only the relevant data.



- 1) Get meta-data
- 2) Determine chunks that intersect slice
- 3) Restrict list of chunks to process in $V(I+1)$



```

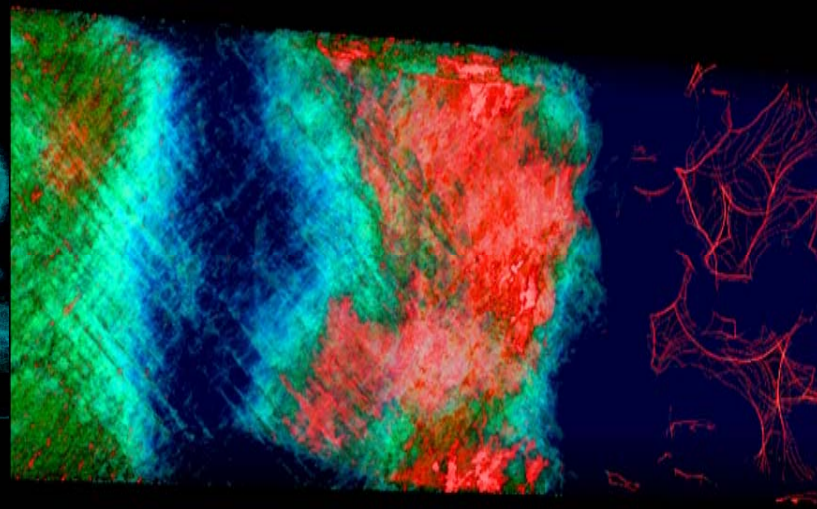
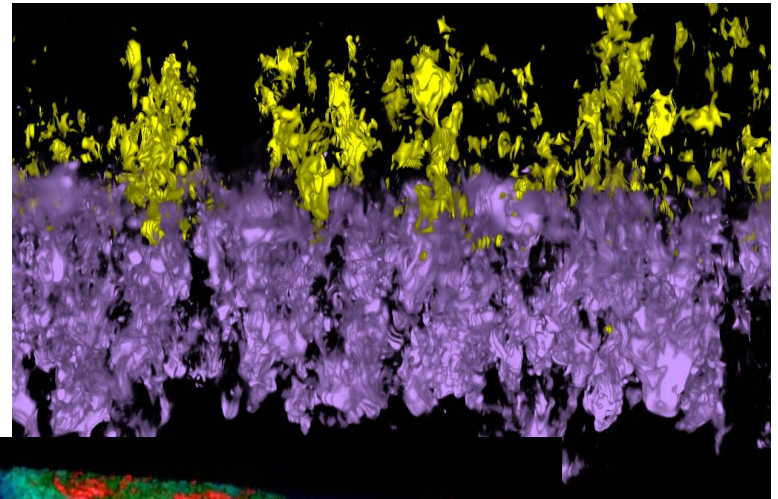
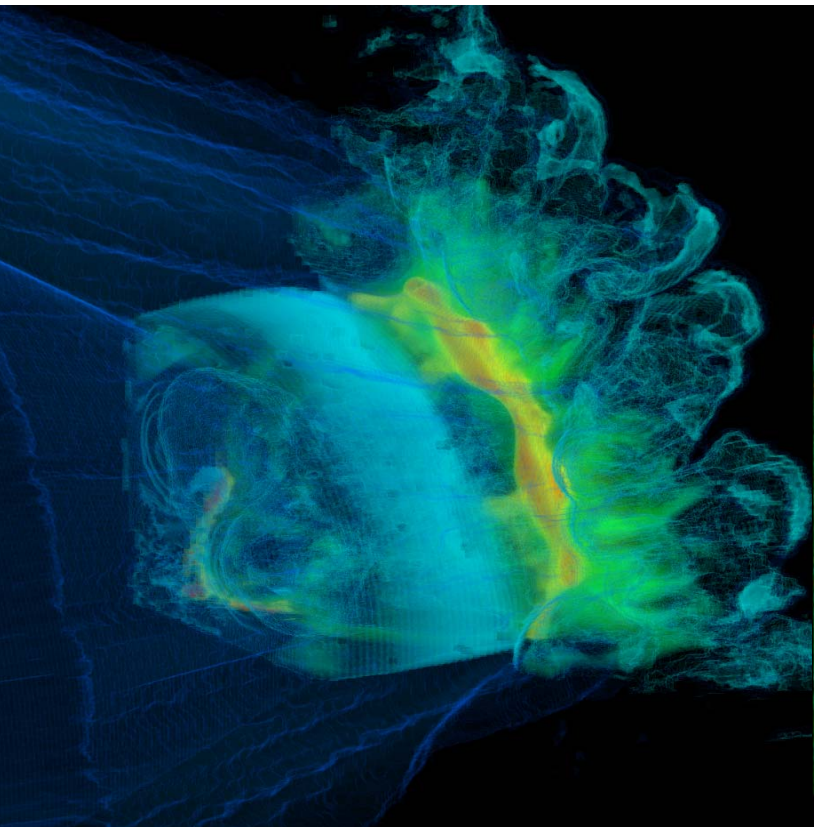
return V(I+1);
}

```



Further complication: parallel-oblivious vs parallel-aware algorithms

- Parallel ray casting: involves complicated data layout schemes
- See: Childs, Duchaineau, Ma, EGPGV06



Outline

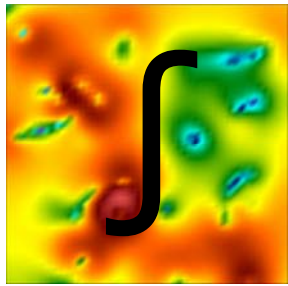
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- **Challenge 2: Understanding petascale data**

Understanding petascale data

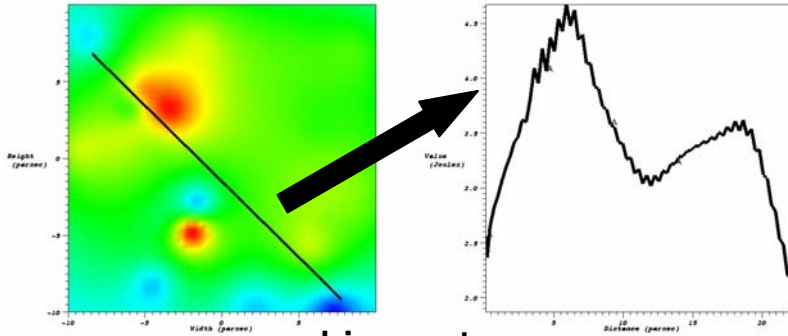
- New vis techniques are coming on line for big data
 - Two this afternoon:
 - Pascucci: topological characterization
 - Bethel: query driven visualization
- Plus data analysis
- Q: Why do both data analysis and vis in the same tool?
- A: They need the same assets
 - Scalable architecture for handling large data
 - Numerous data readers
 - Proper interpretation of data (ie material interface reconstruction)
 - Shared algorithms (multiple ways to slice/dice data)
 - High flexibility and extensibility

Data analysis casts a wide net.

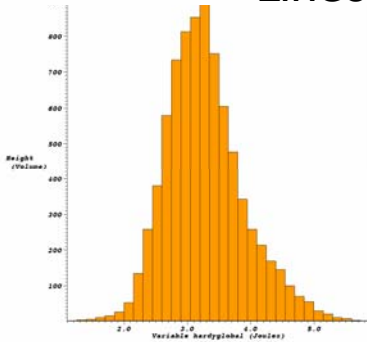
1) Techniques that span scientific domains



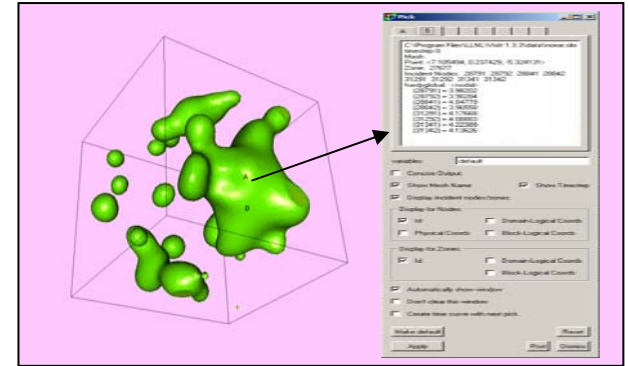
Integration



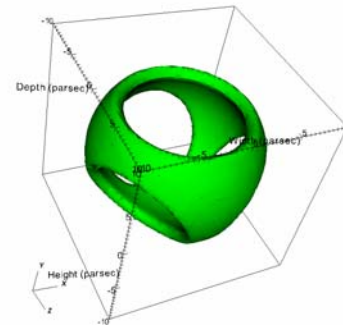
Lineouts



Histograms



Picks



Volume
Surface Area
Centroid
Moments of Inertia

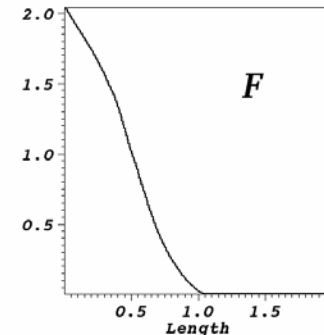
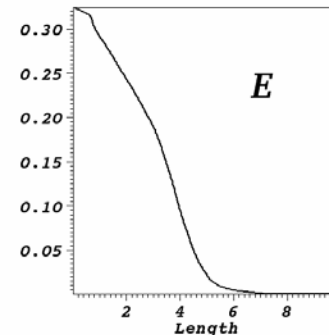
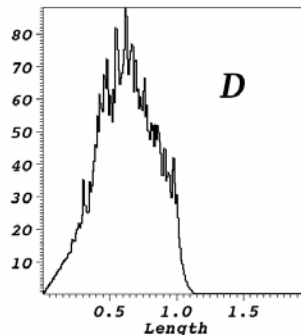
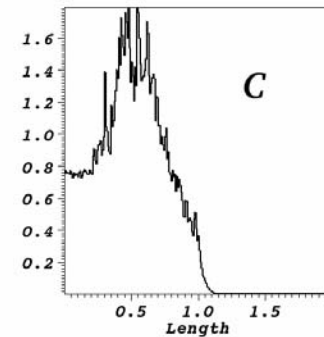
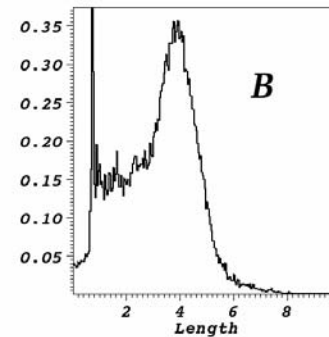
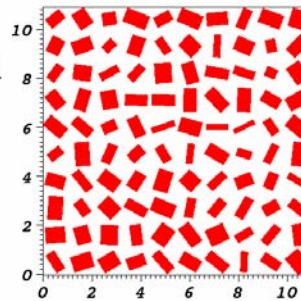
2) Techniques that are custom to scientific domains.

- Our architectures must be flexible enough to incorporate these.

Custom Analysis Example: Shape Characterization Metrics

- Strong interest in the characterization and comparison of shapes
- Simple metrics: volumes, how spherical, etc.
- Advanced metrics: topological characterization for comparative purposes (Pascucci talk later today)
- Advanced metrics (2):

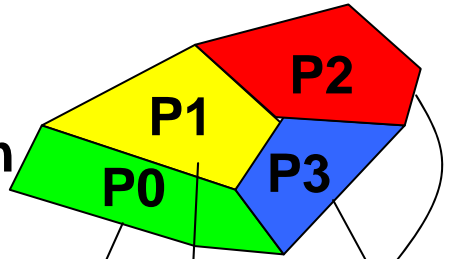
- chord length distribution *A*
- ray length distributions
- mass as a function of length scale





EXAMPLE: chord length distributions place requirements on the underlying infrastructure

Parallel Simulation Code

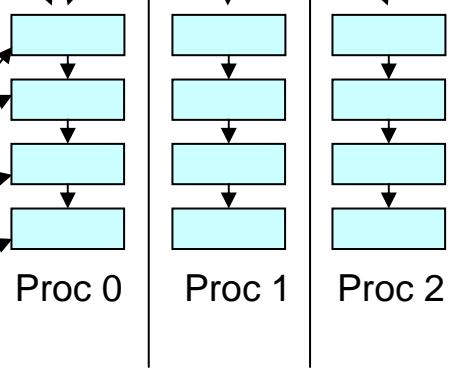


I/O



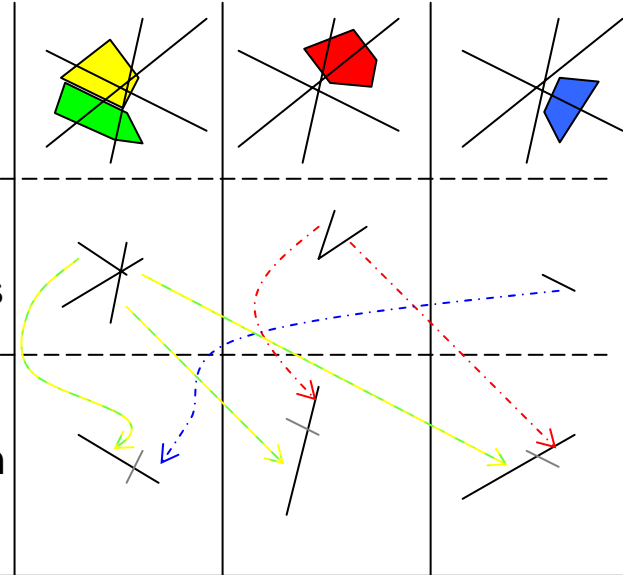
Parallelized Server

Preparatory Work
Calculate line scans
Analyze line scans



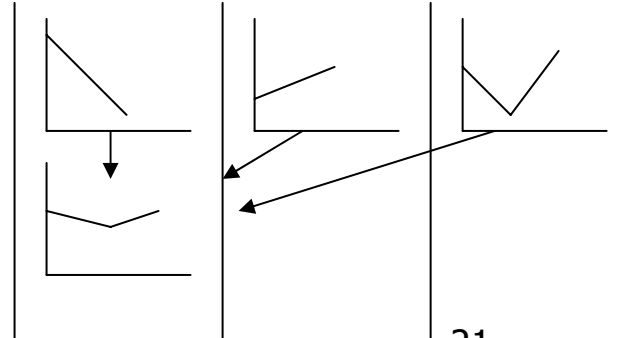
Line Scan Filter

- 1) Choose Lines
- 2) Calculate Intersections
- 3) Segment redistribution



Line Scan Analysis Sink

- 4) Analyze lines
- 5) Collect results



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- **Bonus: Comparative Vis**

Petascale creates new challenges for comparative visualization.

- Comparisons are extremely important:
 - Compare simulation to experiment
 - Compare simulation to simulation
 - Compare one simulation over time
 - Compare symmetry conditions (one simulation, one time slice)

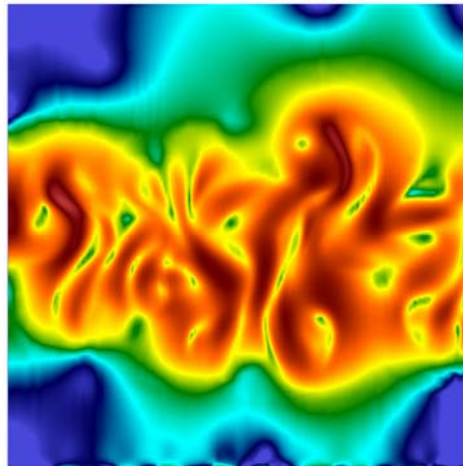
- Comparative visualization spans lots of techniques.
 Taxonomy:
 - i. Image based ← view side by side
 - ii. Data level ← next slide
 - iii. Feature level ← Pascucci talk this afternoon

- **Petascale uniqueness: parameter studies**

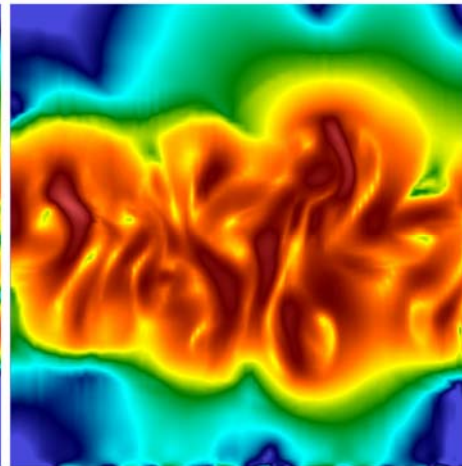
Comparative techniques have applications with parameter studies/ensembles

Studying 25 Rayleigh-Taylor Instability calculations (all at 10us)
 Two "knobs": turbulent viscosity coefficient, buoyancy coefficient
 Five values for each knob, 25 pairs total

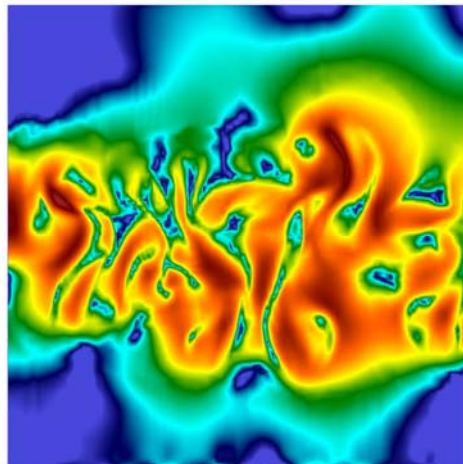
Average Speed over all 25



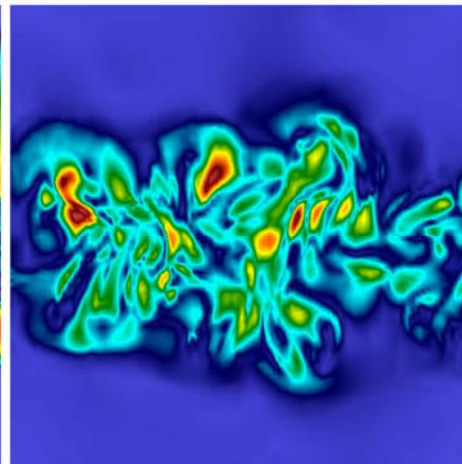
Max Speed over all 25



Min Speed over all 25



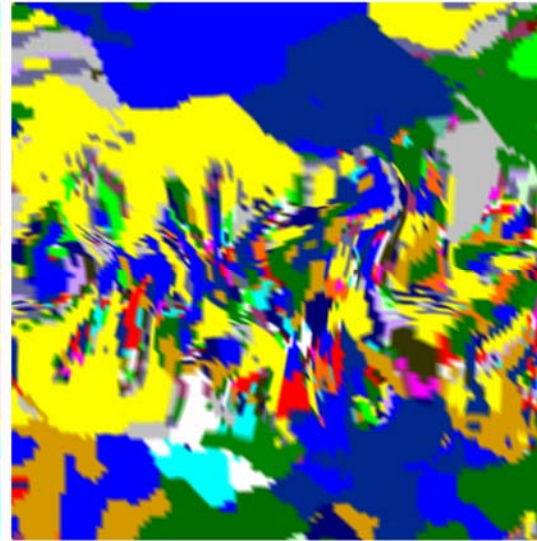
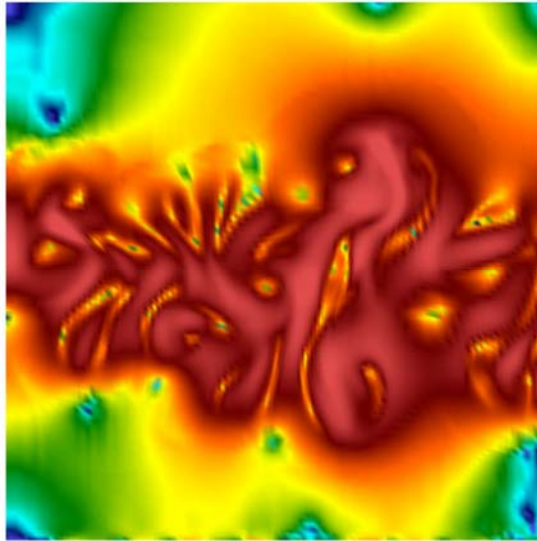
Biggest difference over all 25
 (is this uncertainty quantification?)





Comparative techniques have applications with parameter studies/ensembles

Speed for one simulation

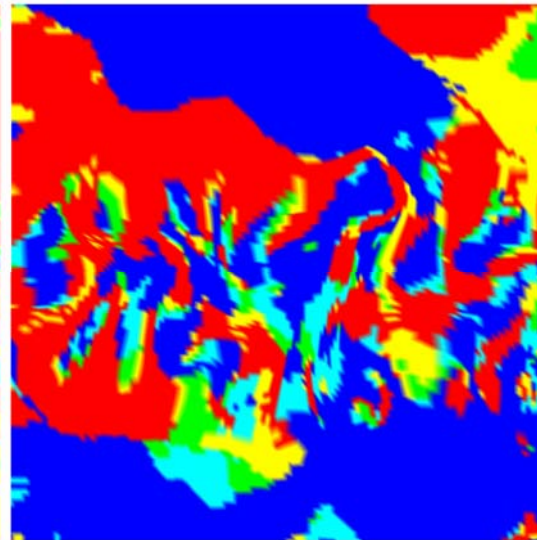
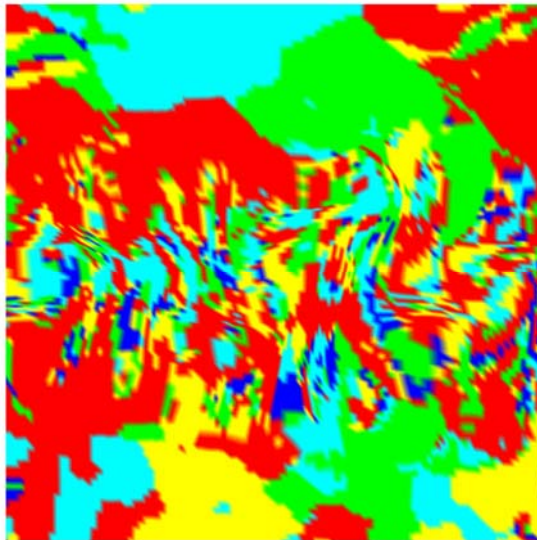


Coloring by Simulation ID with maximum speed

- $K0=V0, K1=V0 \rightarrow$
- $K0=V0, K1=V1 \rightarrow$
- ...
- $K0=V4, K1=V4 \rightarrow$

Coloring by "Knob 0" (buoyancy) with maximum speed

- $K0=V0 \rightarrow$
- $K0=V1 \rightarrow$
- $K0=V2 \rightarrow$
- $K0=V3 \rightarrow$
- $K0=V4 \rightarrow$

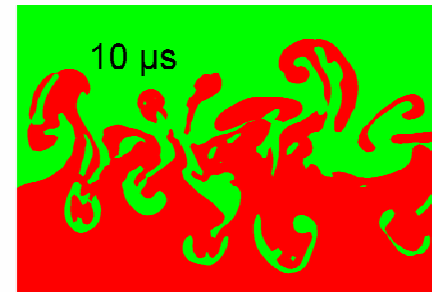
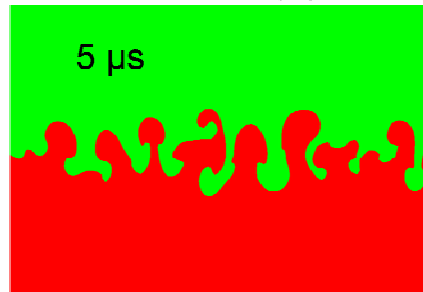
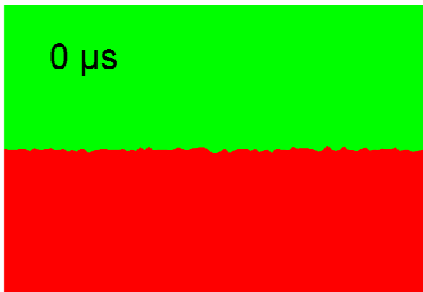
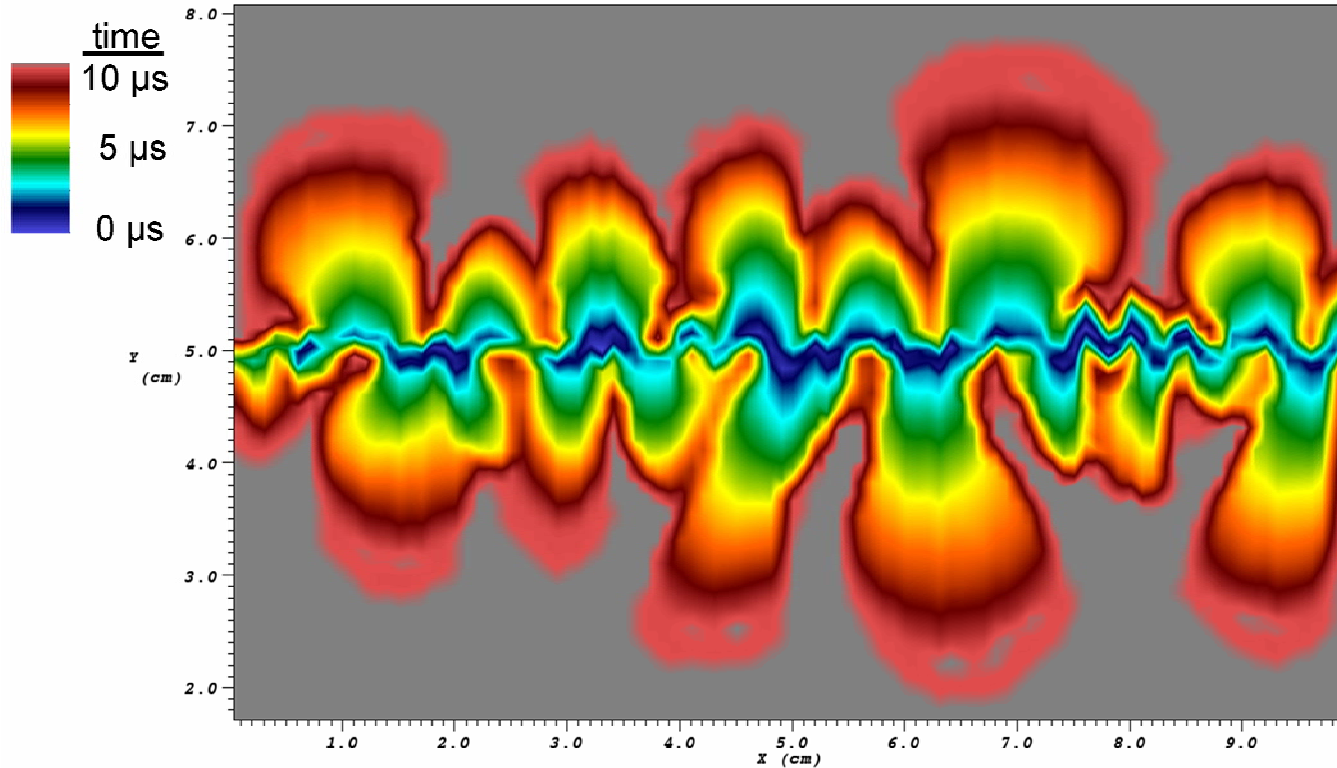


Coloring by "Knob 1" (viscosity) with maximum speed

- $K1=V0 \rightarrow$
- $K1=V1 \rightarrow$
- $K1=V2 \rightarrow$
- $K1=V3 \rightarrow$
- $K1=V4 \rightarrow$



Data-level vis is deployed in derived quantity engine, allowing for very sophisticated analysis



Conclusion

- Two challenges:
 - Scale
 - Legibility
- VisIt is a relatively mature product that is well-positioned to leverage the community's upcoming results for petascale visualization

-
- Questions?
 - Contact:
 - <http://www.llnl.gov/visit>
 - childs3@llnl.gov
 - visit-help@llnl.gov